



# JSBSim

An Open Source  
Flight Dynamics Model (FDM)

Agostino De Marco

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# What is JSBSim?

JSBSim is a high fidelity, 6 DoF, flight dynamics and control software library written in the C++ programming language. Simulation features:

- Vehicle agnostic (completely data-driven)
- Standard or EGM96 gravitational model
- Geodetic (WGS-84) and geocentric position
- Standard or custom table-driven atmosphere
- MIL-F-8785C Turbulence model
- Mass properties update continuously
- Selectable integrators (explicit integration)

# What is JSBSim?

- Flight dynamics and control S/W library
- ~50,000 lines of C++ code
- ~80 C++ classes
- In development since 1997
- Data driven
- XML configuration files

<http://www.jsbsim.org>

# Goals of JSBSim

- To make simulation – of aerospace vehicles in particular – more accessible
- Ease of use and easy to learn (targeted at upper level college students)
- Minimize input required to model a vehicle and a scenario
- Provide for quick and easy analysis, debugging

# JSBSim most notable uses

- FlightGear [www.flightgear.org](http://www.flightgear.org)
- Outerra [www.outerra.org](http://www.outerra.org)
- BoozSimulator (Paparazzi)  
[wiki.paparazziuav.org/wiki/BoozSimulator](http://wiki.paparazziuav.org/wiki/BoozSimulator)
- OpenEaagles [www.openeaagles.org](http://www.openeaagles.org)

# A team of main developers, and a large base of users

An open source,  
platform-independent,  
flight dynamics & control software library in C++



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**Jon Berndt**  
(Texas, U.S.A.)

Lead S/W Architect & Development Coordinator

Jon designed the original architecture, and continues to refine it, with inputs from the other team members. He has worked with military and space training and engineering simulators for many years. Jon is an aero engineer (University of Minnesota).

His [web site](#).



**Agostino De Marco**  
(Naples, Italy)  
Developer/User

Agostino De Marco is a professor of aerospace engineering at the University of Naples in Italy.



**Tony Peden**  
(Washington, U.S.A.)  
Co-Author

Tony has been contributing to the growth of JSBSim almost from day 1. He is responsible for integrating JSBSim with FlightGear, and for initialization and trimming. Tony also implemented David's property system into JSBSim. Tony hails from Ohio State University, with a degree in Aero and Astronautical Engineering.



**David Culp**  
(U.S.A.)  
Developer

David developed the turbine simulation for JSBSim, as well as aircraft models that use it, including the T-38. He has experience flying many types of military and commercial aircraft, including the T-38, and the Boeing 707, 727, 737, 757, 767, the SGS 2-32, and the OV-10. David is an aero engineer (USAF Academy).



**Lee Duke**  
(Glasgow, Virginia)  
User/Developer

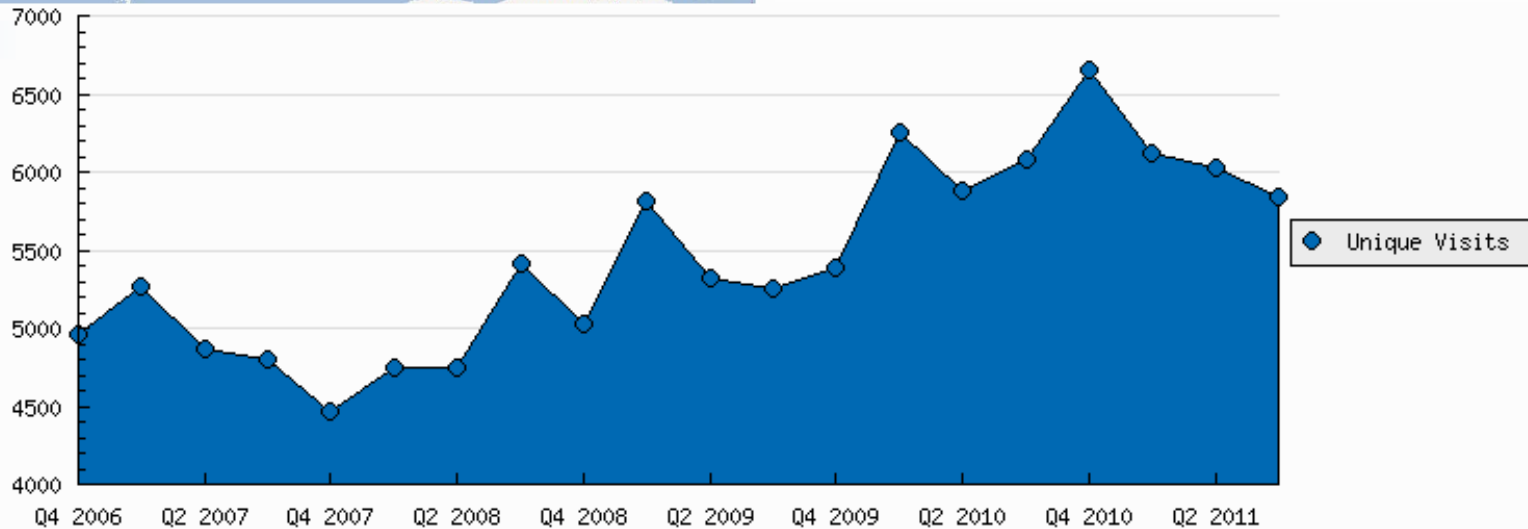
Lee Duke, the Chief Engineer of Rain Mountain Systems since 2004, retired from the NASA Dryden Flight Research Center in 2002 where he worked in flight test, flight controls, modeling and simulation, atmospheric flight dynamics, flight systems, and applications of artificial intelligence to aircraft systems. He is a member of IEEE, AIAA, and AUUVSI.



**Mathias Froehlich**  
(Germany)  
Developer

Mathias improved and corrected the equations of motion for an early version JSBSim, among other things. Mathias is a mathematician.

# JSBSim users in the world



# Who is a JSBSim *Developer*?

- Developers:
  - Add or modify C++ code
  - Integrate JSBSim into new simulation architectures
  - Compile the code
  - Interact with the code using the API
  - Use models (XML files) for testing new features



# Who is a JSBSim *User*?

- Users:
  - Do not write C++ code
  - Do not use compilers
  - Write or use XML models
  - Interact with the simulation using properties and XML files
  - Run the simulation to produce data
  - Analyze the data resulting from the runs
  - Unix command skills useful

# JSBSim 'running modes'

- JSBSim can be run by itself as a standalone application (*batch mode*), and told to connect to FlightGear via socket, subsequently directing FlightGear what to display.
- The JSBSim executable for batch mode runs has a *reset capability*:
  - Reset integrator past states
  - Reset flight control component past states
  - Reconfigure aircraft settings in scripts
  - Trim aircraft
- Scripted runs are possible where the aircraft configuration file is loaded once, but multiple runs are made, such as for a set of Monte Carlo runs.

# JSBSim in *batch mode*

JSBSim version 1.0 Feb 21 2012 11:15:51

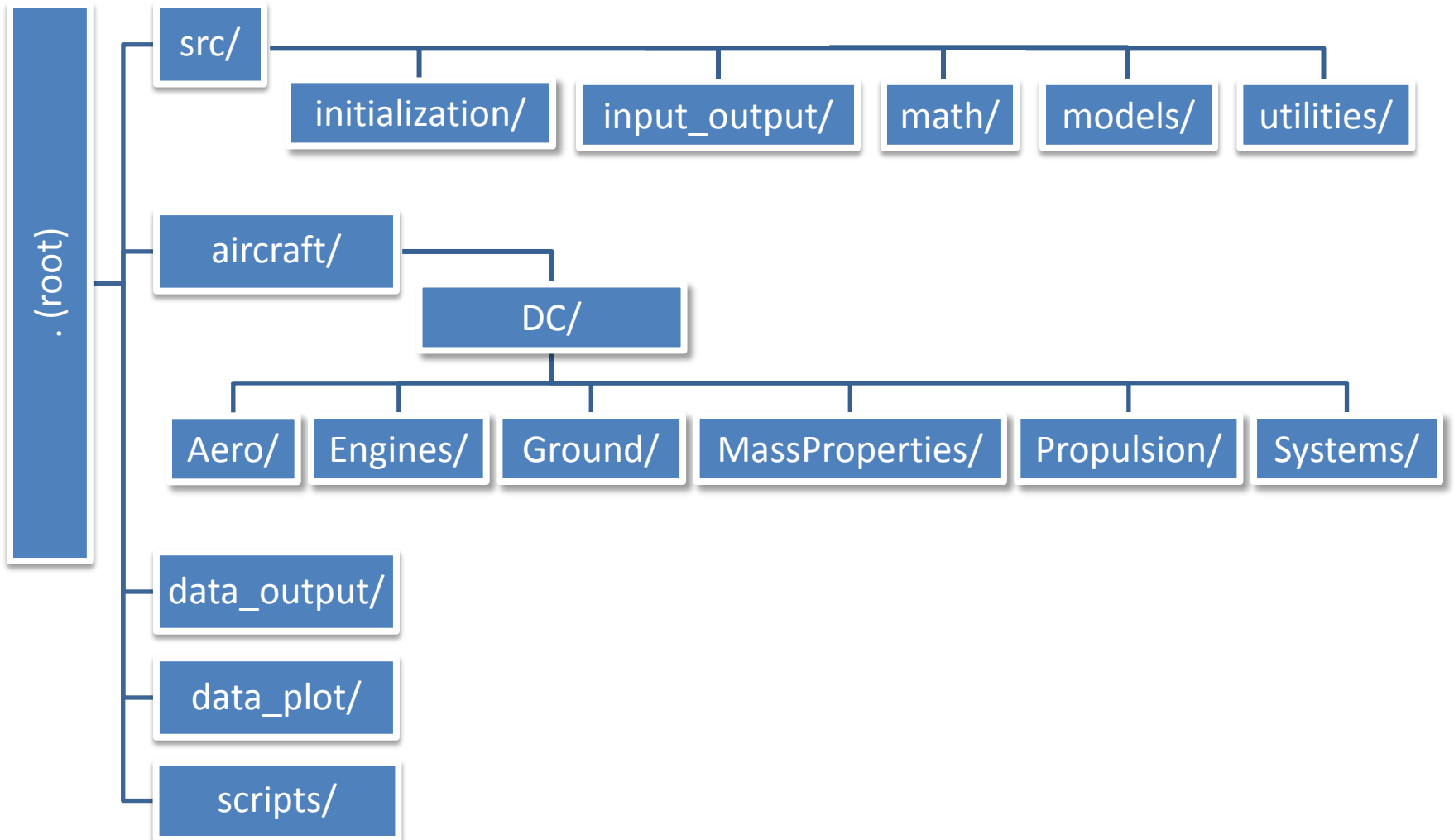
```
Usage: jsbsim [script file name] [output file names] <options>
```

options:

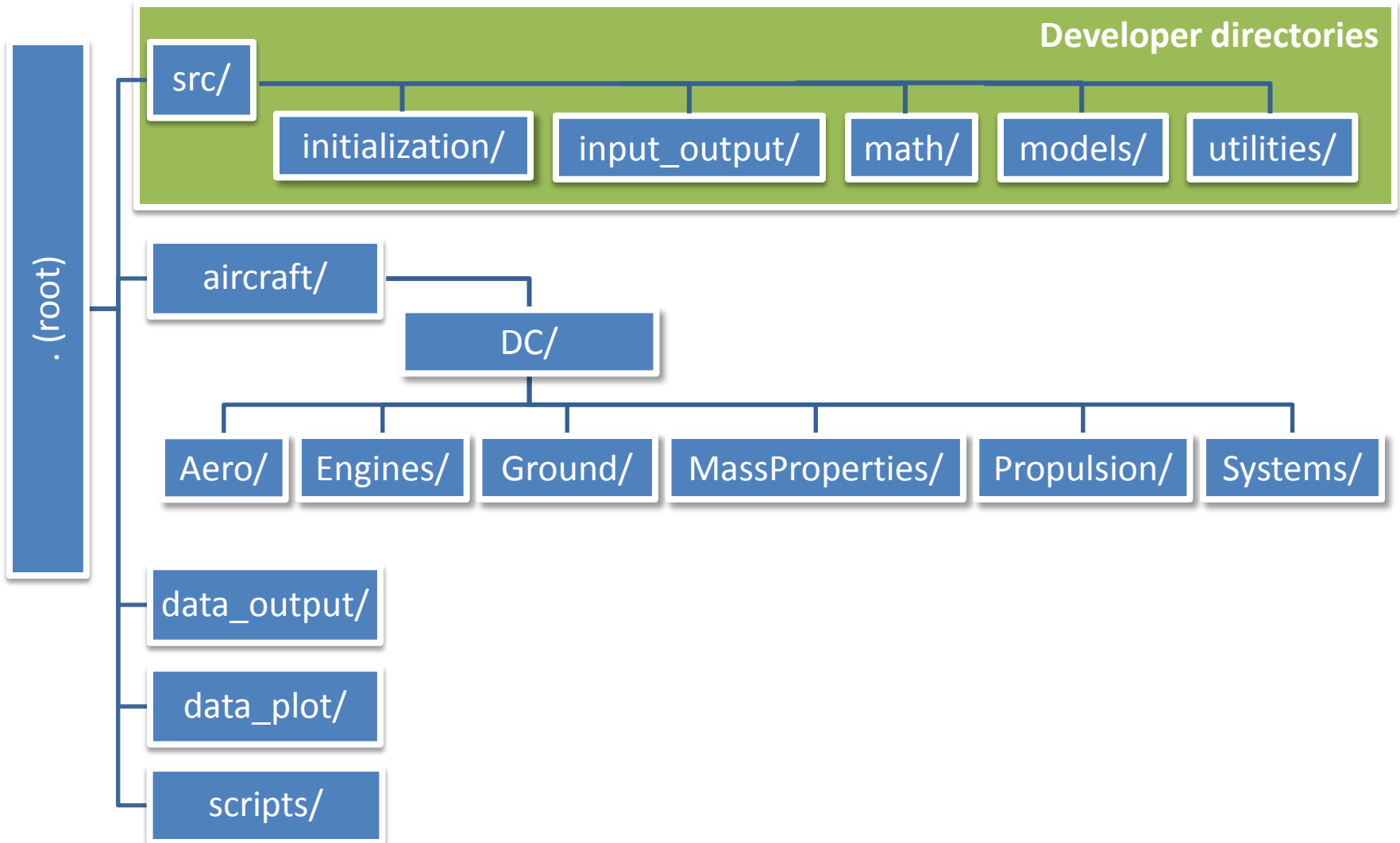
```
--help returns this message
--version returns the version number
--outputlogfile=<filename> sets (overrides) the name of the first data output file
--logdirectivefile=<filename> specifies the name of a data logging directives file
                             (can appear multiple times)
--root=<path> specifies the JSBSim root directory (where aircraft/, engine/, etc. reside)
--aircraft=<filename> specifies the name of the aircraft to be modeled
--script=<filename> specifies a script to run
--realtime specifies to run in actual real world time
--nice specifies to run at lower CPU usage
--nohighlight specifies that console output should be pure text only (no color)
--suspend specifies to suspend the simulation after initialization
--initfile=<filename> specifies an initialization file
--catalog specifies that all properties for this aircraft model should be printed
                (catalog=aircraftname is an optional format)
--property=<name=value> e.g. --property=simulation/integrator/rate/rotational=1
--simulation-rate=<rate (double)> specifies the sim dT time or frequency
                If rate specified is less than 1, it is interpreted as
                a time step size, otherwise it is assumed to be a rate in Hertz.
--end-time=<time (double)> specifies the sim end time
```

NOTE: There can be no spaces around the = sign when  
an option is followed by a filename

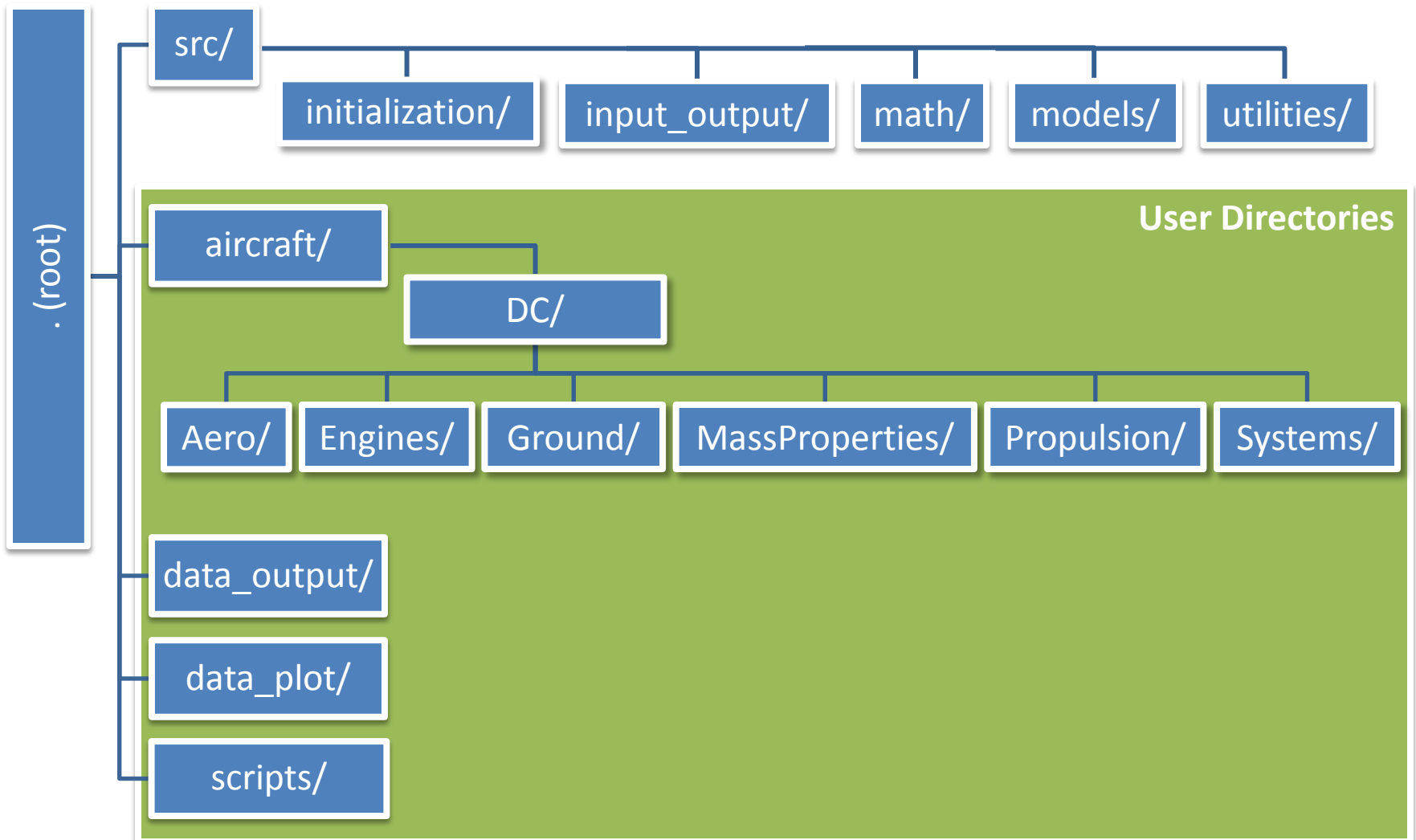
# JSBSim Directory Tree



# JSBSim Directory Tree



# JSBSim Directory Tree



# Files Needed by Users

- Model files (vehicle, engine, systems, aero, etc.)
- Script files
- Data logging files
- Data plotting files
- Shell scripts for running monte carlo analyses

# Tools Needed

- Bash shell (cygwin or linux)
- Gnuplot
- Prep\_plot
  
- Optional (pick one):
  - Microsoft Visual C++ 2010/2012 Express (free, devel.)
  - Notepad++ (free, user/devel.)
  - Matlab (non-free, users, post-processing)



# User Workflow

- Setup scenario (edit model, scripts, etc.)
  - Run simulation
  - Auto-generate plots (e.g. Matlab)
  - Analyze plots
  - Modify input conditions / parameters
  - Rerun
- When ready: make runs for the record
- Plot data
- Archive CSV data with input files and run information in zip file to reduce storage reqmts.
- Present results

# Analysis Computerized Model CM and Traceability

- Must be able to recreate runs
- For any run must know
  - Vehicle configuration
  - Dispersions
  - Environment setup
  - Other inputs and assumptions, etc.
- Save all run data, note executable version used and archive input data files w/data

# Key Concepts in JSBSim

- XML
- Properties
- Functions

# What is XML

- eXtensible Markup Language
- *A way* of encoding data
- Range of tools, technology, and code already available:
  - Schema
  - Transforms
  - Editors
  - Parsers (JSBSim uses the eXpat library)
- See:
  - W3 Schools (<http://www.w3schools.com/xml/>)
  - XML.org (<http://www.xml.org>)

# XML Elements

## Format:

```
<element> content </element>
```

## Example:

```
<function>  
  <product>  
    <cos> 0.707 </cos>  
    <value> aero/qbar-area </value>  
  </product>  
</function>
```

# XML Attributes

## Format:

```
<element attribute="value">  
  content  
</element>
```

## Example:

```
<ixx dispersion="700"  
  type="uniform"  
  unit="SLUG*FT2"> 14009.9 </ixx>
```

# Early JSBSim Data Specification

```
<COEFFICIENT NAME="CLalpha" TYPE="VECTOR">
```

```
Lift_due_to_alpha
```

```
8
```

```
velocities/mach-norm
```

```
aero/qbar-psf | metrics/Sw-sqft | aero/alpha-rad
```

```
0.00 4.50
```

```
0.40 3.80
```

```
0.60 3.60
```

```
1.05 4.50
```

```
1.40 4.00
```

```
2.80 2.50
```

```
6.00 1.10
```

```
9.00 1.00
```

```
</COEFFICIENT>
```

# Current JSBSim Data Spec

```
<function name="aero/force/CLDf">
  <description>
    Delta lift due to flap deflection
  </description>
  <product>
    <p> aero/function/ground-effect-factor-lift </p>
    <p> aero/qbar-area </p>
    <table>
      <independentVar> fcs/flap-pos-deg </independentVar>
      <tableData>
        0.0  0.0
        10.0 0.25
        20.0 0.30
        30.0 0.35
      </tableData>
    </table>
  </product>
</function>
```



# Properties

## **A Property is used like a Variable**

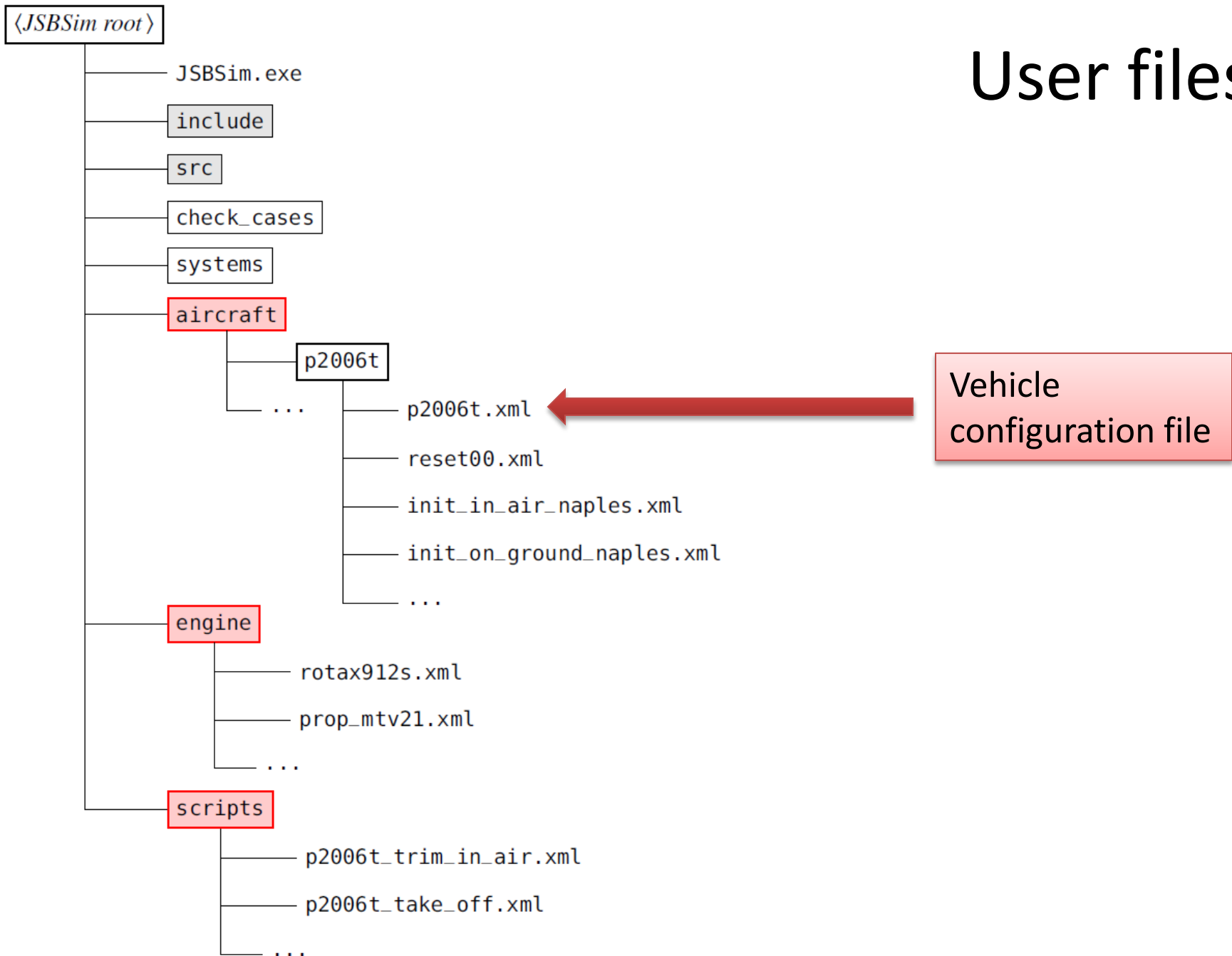
- Property names are defined in a hierarchical style:
  - attitude/phi-rad
  - velocities/u-fps
- A property can have read and/or read-write access
- There are native and created properties
- [Programmatically, a property may be bound to a program variable or a function – this is a concern mostly for developers]

# Aircraft FDM catalog

```
$ JSBSim --aircraft=c172p --catalog > c172p_catalog.txt
```

- Exports a 'catalog' of JSBSim internal *properties* related to the selected aircraft (Cessna 172)
- Properties are nothing but variable/value pairs handled during simulations
- Each property value is 'exposed' to the user, i.e. can be grabbed and used for specific purposes

# User files



# Vehicle configuration file

```
<fdm_config>
  <fileheader> ... </fileheader>                                <!-- 0 or 1 instance -->
  <metrics> ... </metrics>                                     <!-- 1 instance -->
  <mass_balance> ... </mass_balance>                          <!-- 1 instance -->
  <ground_reactions> ... </ground_reactions>                  <!-- 1 instance -->
  <external_reactions> ... </external_reactions>              <!-- 0 or 1 instance -->
  <buoyant_forces> ... </buoyant_forces>                       <!-- 0 or 1 instance -->
  <propulsion> ... </propulsion>                               <!-- 0 or 1 instance -->
  <system> ... </system>                                       <!-- 0 to n instances -->
  <autopilot> ... </autopilot>                                 <!-- 0 or 1 instance -->
  <flight_control> ... </flight_control>                       <!-- 0 or 1 instance -->
  <aerodynamics> ... </aerodynamics>                          <!-- 1 instance -->
  <input> ... </input>                                         <!-- 0 or 1 instance -->
  <output> ... </output>                                       <!-- 0 to n instances -->
</fdm_config>
```

# Vehicle configuration

```
<metrics>
<wingarea unit="M2"> 14.76 </wingarea>
<wingspan unit="M"> 11.4 </wingspan>
<chord unit="M"> 1.36 </chord>
<htailarea unit="M2"> 2.57 </htailarea>
<htailarm unit="M"> 4.7 </htailarm>
<vtailarea unit="M2"> 1.01 </vtailarea>
<vtailarm unit="M"> 1.04 </vtailarm>
```

```
<location name="AERORP" unit="M">
<x> 3.3 </x>
<y> 0.0 </y>
<z> 0.85 </z>
```

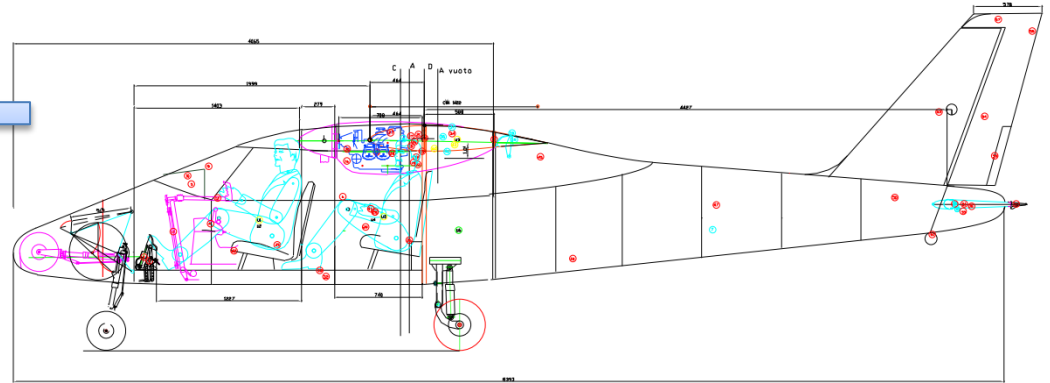
```
</location>
<location name="EYEPOINT" unit="M">
<x> 2.15 </x>
<y> 0.0 </y>
<z> 0.72 </z>
```

```
</location>
</metrics>
```

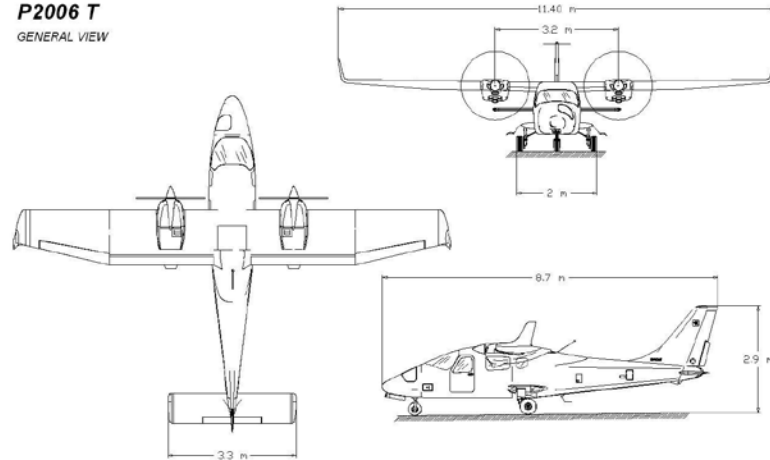
```
<mass_balance>
```

```
<ixx unit="KG*M2"> 1617 </ixx>
<iyy unit="KG*M2"> 1927 </iyy>
<izz unit="KG*M2"> 2931 </izz>
<ixy unit="KG*M2"> 0 </ixy>
<iyz unit="KG*M2"> 0 </iyz>
<ixz unit="KG*M2"> -221.3 </ixz>
<emptywt unit="KG"> 760 </emptywt>
<location name="CG" unit="M">
<x> 3.25 </x>
<y> 0.0 </y>
<z> 0.56 </z>
```

```
</location>
<pointmass name="PILOT">
<weight unit="KG">90</weight>
<location unit="M">
<x> 2.15 </x>
<y> -0.5 </y>
<z> 0.7 </z>
</location>
</pointmass>
<pointmass name="CO-PILOT">
<weight unit="KG">90</weight>
<location unit="M">
<x> 2.15 </x>
<y> 0.5 </y>
<z> 0.7 </z>
```



P2006 T  
GENERAL VIEW



Geometry  
Masses

# Vehicle configuration

## Propulsion configuration files:

```
<?xml version="1.0"?>

<piston_engine name="ROTAX 912 S3">
  <minmp unit="INHG"> 18.0 </minmp>
  <maxmp unit="INHG"> 29.5 </maxmp>
  <displacement unit="IN3"> 82.6 </displacement>
  <cycles> 4.0 </cycles>
  <bore unit="IN"> 3.31</bore>
  <stroke unit="IN">2.4</stroke>
  <compressionratio>10.5</compressionratio>
  <maxhp> 95.30 </maxhp>
  <idlerpm> 900.0 </idlerpm>
  <maxrpm> 5800.0 </maxrpm>
  <maxthrottle> 1.0 </maxthrottle>
  <minthrottle> 0.1 </minthrottle>
  <sparkfaildrop> 0.0 </sparkfaildrop>
</piston_engine>
```

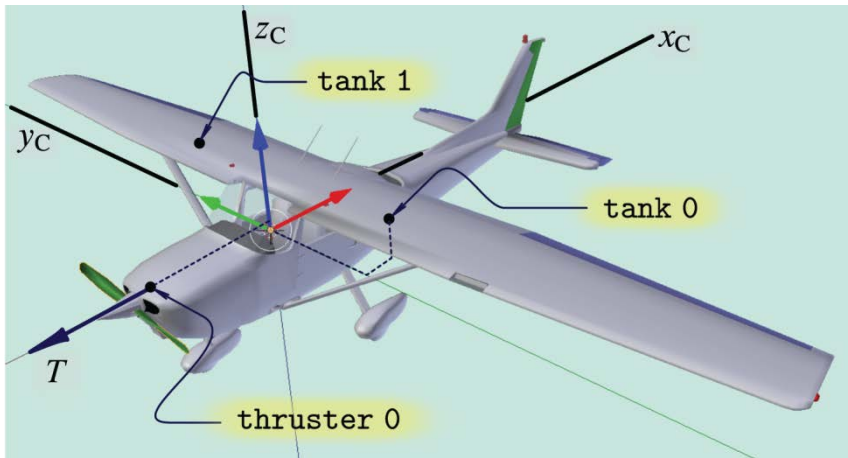
```
<?xml version="1.0"?>

<propeller name="MTV-21-A-C-F">
  <ixx unit="KG*M2"> 0.3 </ixx>
  <diameter unit="M"> 1.78 </diameter>
  <numblades> 2 </numblades>
  <minpitch> 10.0 </minpitch>
  <maxpitch> 30.0 </maxpitch>

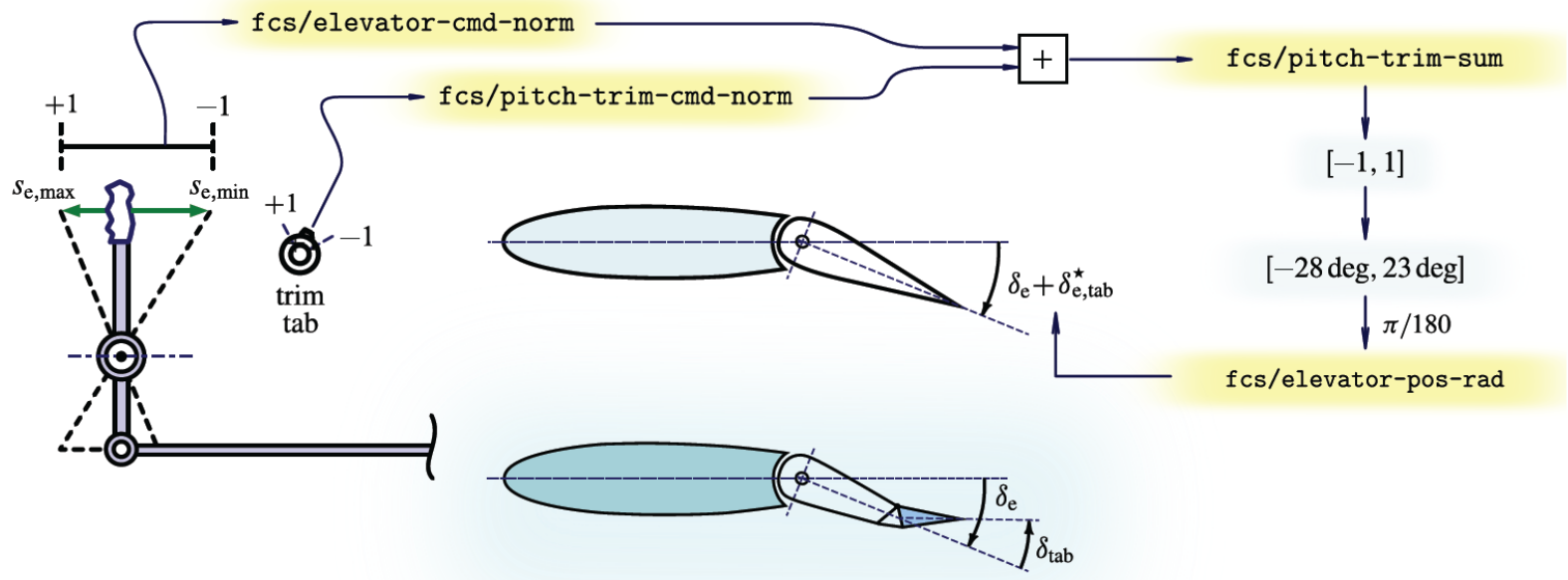
  <table name="C_THRUST" type="internal">
    <tableData>
      0.40000 0.10791
      0.50044 0.10426
      0.59935 0.099004
      0.69968 0.093108
      0.80003 0.086684
      0.89901 0.08017
      0.99801 0.07396
      1.09840 0.067659
      1.19880 0.061796
      1.30000 0.056902
    </tableData>
  </table>

  <table name="C_POWER" type="internal">
    <tableData>
      0.40000 0.052271
      0.50044 0.063186
      0.59935 0.071859
      0.69968 0.078893
      0.80003 0.083984
      0.89901 0.087283
      0.99801 0.089389
      1.0984 0.09
      1.1988 0.089717
      1.3 0.089583
    </tableData>
  </table>
</propeller>
```

# Vehicle configuration



- Fuel tanks
- Thrusters
- Flight Control System (FCS)



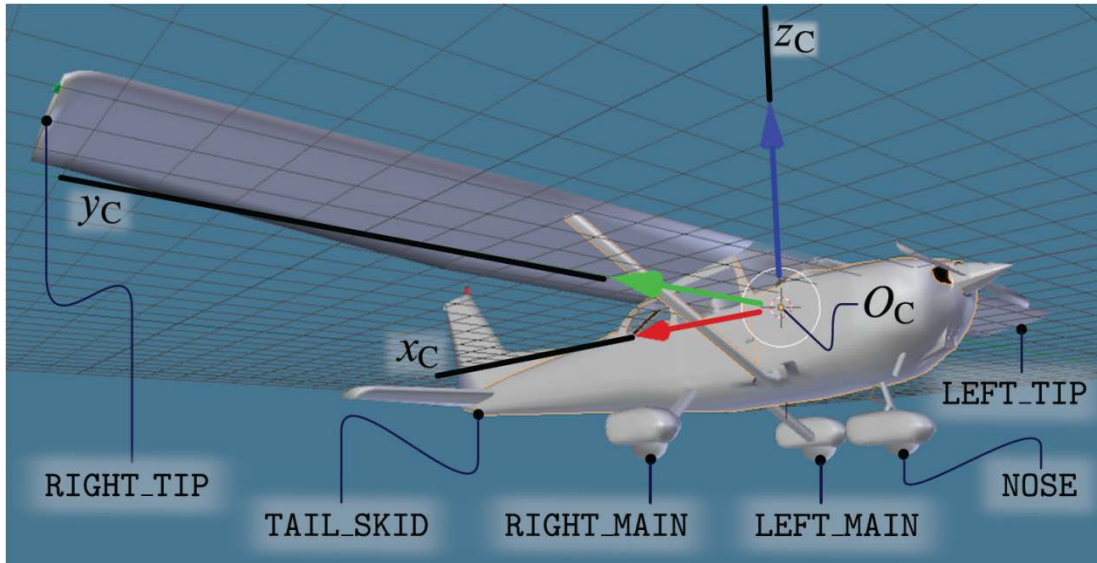
# FCS:

# Vehicle configuration

```
<flight_control name="FCS: p2006t">
  <channel name="Pitch">
    <summer name="Pitch Trim Sum">
      <input>fcs/elevator-cmd-norm</input>
      <input>fcs/pitch-trim-cmd-norm</input>
      <clipto>
        <min>-1</min>
        <max> 1</max>
      </clipto>
    </summer>
    <aerosurface_scale name="Elevator Control">
      <input>fcs/pitch-trim-sum</input>
      <gain>0.01745</gain>
      <range>
        <min>-15</min>
        <max> 4</max>
      </range>
      <output>fcs/elevator-pos-rad</output>
    </aerosurface_scale>
    <aerosurface_scale name="Elevator Position Normalized">
      <input>fcs/elevator-pos-deg</input>
      <domain>
        <min>-15</min>
        <max> 4</max>
      </domain>
      <range>
        <min>-1</min>
        <max> 1</max>
      </range>
      <output>fcs/elevator-pos-norm</output>
    </aerosurface_scale>
  </channel>
</flight_control>
```



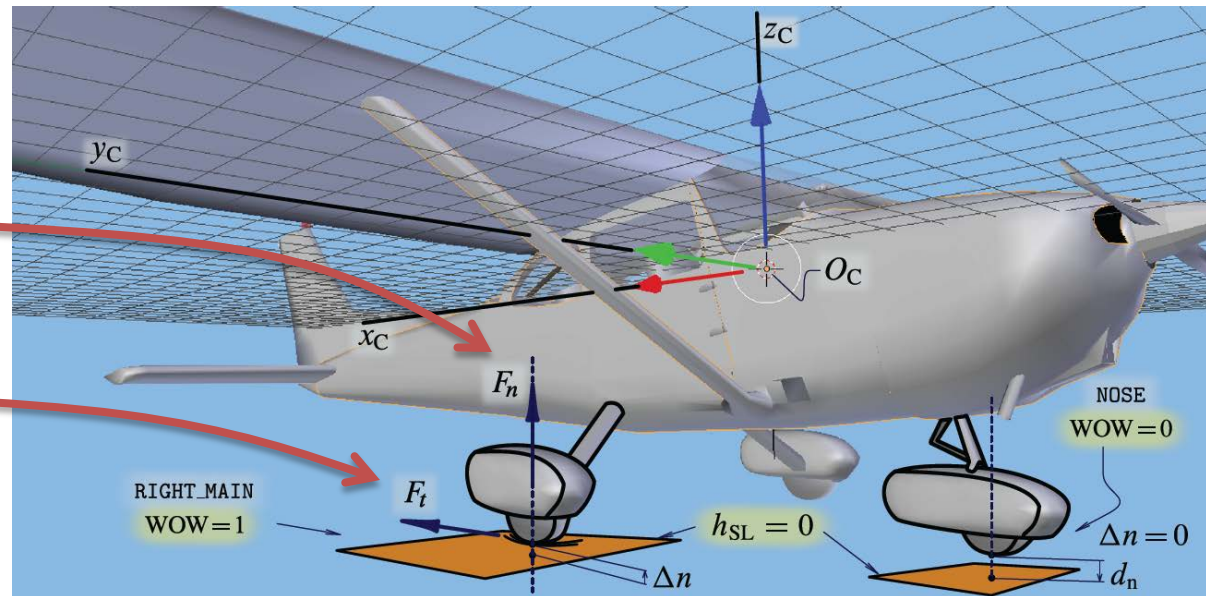
# Vehicle configuration



Landing gears and terrain contact

$$F_n = k \Delta n + b \frac{d\Delta n}{dt}$$

$$F_t = \mu F_n$$



# Sim configuration

## Initialization file:

```
<?xml version="1.0"?>
<initialize name="myreset">
  <!--
  This file sets up the aircraft @ 7000 ft
  altitude; @236 ft/s = 140 knots (cruise speed);
  @ Naples.
  -->
  <ubody unit="FT/SEC"> 202.5 </ubody>
  <vbody unit="FT/SEC"> 0.0 </vbody>
  <wbody unit="FT/SEC"> 0.0 </wbody>
  <latitude unit="DEG"> 40.89 </latitude>
  <longitude unit="DEG"> 14.28 </longitude>
  <phi unit="DEG"> 0.0 </phi>
  <theta unit="DEG"> 0.0 </theta>
  <psi unit="DEG"> 150.0 </psi>
  <altitude unit="FT"> 2320.0 </altitude>
</initialize>
```

# Sim configuration

## JSBSim Script file

AC model and  
initialization file selection

Initial, final time,  
integration interval

Event scheduling

Example of scripted  
trim  
(default simple algorithm)

```
<?xml version="1.0"?>
<?xml-stylesheet type="text/xsl" href="http://jsbsim.sourceforge.net/JSBSimScript.xsl"?>
<runscript xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation="http://jsbsim.sf.net/JSBSimScript.xsd"
name="P2006T test">
  <use aircraft="p2006tv6" initialize="myreset"/>
  <run start="0.0" end="100" dt="0.0083333">
    <property> simulation/notify-time-trigger </property>
    <property value="1"> simulation/run_id </property>
    <event name="trim e setaggio comandi">
      <description>trim the aircraft</description>
      <condition>
        simulation/sim-time-sec ge 0.0
      </condition>
      <set name="fcs/mixture-cmd-norm[0]" value="1.0"/>
      <set name="fcs/mixture-cmd-norm[1]" value="1.0"/>
      <set name="propulsion/magneto_cmd" value="3"/>
      <set name="fcs/throttle-cmd-norm[0]" value="0.0"/>
      <set name="fcs/throttle-cmd-norm[1]" value="0.0"/>
      <set name="propulsion/starter_cmd" value="1"/>
      <set name="fcs/mixture-cmd-norm" value="1.0"/>
      <set name="fcs/throttle-cmd-norm" value="1.0"/>
      <set name="simulation/do_simple_trim" value="0"/>
    </event>
    <event name="elevator step">
      <description>azione sul comando dell'elevatore</description>
      <condition>
        simulation/sim-time-sec >= 0.05
      </condition>
      <set name="fcs/elevator-cmd-norm" value="-0.2" action="FG_RAMP" tc="0.5"/>
    </event>
    <event name="remove">
      <description>rilascia l'elevatore</description>
      <condition>
        simulation/sim-time-sec >= 10.2
      </condition>
      <set name="fcs/elevator-cmd-norm" value="-0.02" action="FG_RAMP" tc="0.8"/>
    </event>
  </run>
</runscript>
```

# Functions

Arbitrary functions can be defined in XML.

Functions are used to:

- Define aerodynamics forces and moments
- Define specific control system algorithms
- Set property values in scripted events

Functions support most routines available in the C language standard library (e.g. cos, sin, tan, exp. pow, mod, etc.)

# Example: Lift build-up

“Due to” flap deflection

“Due to” elevator deflection

“Due to” AoA rate

“Due to” pitch rate

Baseline function

“Due to” ...

$$L = L_{\text{basic}} | (\alpha_B, \phi_{\text{hyst}}) + \Delta L | \delta_f + \Delta L | \delta_e + \Delta L | \dot{\alpha}_B + \Delta L | q$$
$$= \bar{q}_\infty S \left[ C_{L,\text{basic}}(\alpha_B, \phi_{\text{hyst}}) \right. \\ \left. + \Delta C_L(\delta_f) + \Delta C_L(\delta_e) + \Delta C_L(\dot{\alpha}_B) + \Delta C_L(q) \right]$$

# Example: Pitching Mom. build-up

“Due to” flap deflection

Baseline function

“Due to” elevator deflection

“Due to” pitch rate

“Due to” AoA rate

$$\begin{aligned}\mathcal{M} &= \underbrace{\mathcal{M}_0 + \Delta\mathcal{M}|_{\alpha_B}}_{\text{Baseline function}} + \Delta\mathcal{M}|_{\delta_f} + \Delta\mathcal{M}|_{\delta_e} + \Delta\mathcal{M}|_q + \Delta\mathcal{M}|_{\dot{\alpha}_B} \\ &= \bar{q}_\infty S \bar{c} \left[ C_{\mathcal{M}0} + C_{\mathcal{M}\alpha} \sin \alpha_B + \Delta C_{\mathcal{M}}(\delta_f) + C_{\mathcal{M}\delta_e} \delta_e \right. \\ &\quad \left. + C_{\mathcal{M}q} \frac{q\bar{c}}{2V} + C_{\mathcal{M}\dot{\alpha}_B} \frac{\dot{\alpha}_B \bar{c}}{2V} \right]\end{aligned}$$

# XML Function Example: Aero

```
<function name="aero/moment/Df">
  <description> Pitch moment due to flap deflection </description>
  <product>
    <property> aero/qbar-area </property>
    <property> metrics/cbarw-ft </property>
    <table>
      <independentVar> fcs/flap-pos-deg </independentVar>
      <tableData>
        0.0    0.0
        10.0   -0.0654
        20.0   -0.0981
        30.0   -0.1140
      </tableData>
    </table>
  </product>
</function>
```

Represents:  $M_{\delta f} = q_{bar} \cdot S_w \cdot c_{bar} \cdot C_{m\delta f}$

# XML Function Example: Aero

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  <description> Pitch moment due to flap deflection </description>  
  <product>  
    <property> aero/qbar-area </property>  
    <property> metrics/cbarw-ft </property>  
    <table>  
      <independentVar> fcs/flap-pos-deg </independentVar>  
      <tableData>  
        0.0    0.0  
        10.0   -0.0654  
        20.0   -0.0981  
        30.0   -0.1140  
      </tableData>  
    </table>  
  </product>  
</function>
```

Represents:  $M_{\delta f} = q_{bar} \cdot S_w \cdot c_{bar} \cdot C_{m\delta f}$



# XML Function Example: Aero

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<function name="aero/moment/Df">
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    <property> aero/qbar-area </property>
    <property> metrics/cbarw-ft </property>
    <table>
      <independentVar> fcs/flap-pos-deg </independentVar>
      <tableData>
        0.0    0.0
        10.0   -0.0654
        20.0   -0.0981
        30.0   -0.1140
      </tableData>
    </table>
  </product>
</function>
```

Represents:  $M_{\delta f} = \text{qbar} \cdot S_w \cdot \text{cbar} \cdot C_{m\delta f}$

# XML Function Example: Aero

```
<function name="aero/moment/Df">
  <description> Pitch moment due to flap deflection </description>
  <product>
    <property> aero/qbar-area </property>
    <property> metrics/cbarw-ft </property>
    <table>
      <independentVar> fcs/flap-pos-deg </independentVar>
      <tableData>
        0.0    0.0
        10.0   -0.0654
        20.0   -0.0981
        30.0   -0.1140
      </tableData>
    </table>
  </product>
</function>
```

Represents:  $M_{\delta f} = q_{bar} \cdot S_w \cdot c_{bar} \cdot C_{m\delta f}$

# XML Function Example: Aero

```
<function name="aero/moment/Df">  
  <description> Pitch moment due to flap deflection </description>  
  <product>  
    <property> aero/qbar-area </property>  
    <property> metrics/cbarw-ft </property>  
    <table>  
      <independentVar> fcs/flap-pos-deg </independentVar>  
      <tableData>  
        0.0    0.0  
        10.0   -0.0654  
        20.0   -0.0981  
        30.0   -0.1140  
      </tableData>  
    </table>  
  </product>  
</function>
```

Represents:  $M_{\delta f} = q_{bar} \cdot S_w \cdot c_{bar} \cdot C_{m\delta f}$

# XML System Function Example

```
<fcs_function name="guidance/angle-to-roll-rad">
  <function>
    <acos>
      <sum>
        <product>
          <p> guidance/x1a </p>
          <p> guidance/x2a </p>
        </product>
        <product>
          <p> guidance/y1a </p>
          <p> guidance/y2a </p>
        </product>
      </sum>
    </acos>
  </function>
</fcs_function>
```

# XML Script Function

```
<event name="Patrick Atmosphere Temperature and Pressure" continuous="true">
  <description> Implements a Patrick atmosphere by overriding temp. and pressure.
  <condition> simulation/sim-time-sec ge 0.0 </condition>
  <set name="atmosphere/override/temperature">
    <function name="atmosphere/override/temperature-function">
      <sum>
        <table name="atmosphere/override/temperature-mean">
          <independentVar lookup="row"> position/h-agl-ft </independentVar>
          <independentVar lookup="column"> simulation/month </independentVar>
          <tableData>
            <!-- This data is from the Patrick AFB Range Reference Atmosphere
            <!--      Annual      January      February      March      April
            <!--      0          1          2          3          4
            0.0      529.128    518.220    517.824    522.468    527.5
            9.8      528.480    517.788    517.446    522.090    527.0
            6562.0   511.776    505.674    504.846    507.528    510.5
            ...     ...     ...     ...     ...     ...
            229670.0 394.794    397.080    398.826    399.474    392.0
          </tableData>
        </table>
      </sum>
    </function>
  </set>
</event>
```

# Flight Control System Components in JSBSim

```
<sensor name="fcs/attitude/sensor/phi-rad">
  <input> attitude/phi-rad </input>
  <lag> 0.5 </lag>
  <noise variation="PERCENT"> 0.05 </noise>
  <quantization name="attitude/sensor/quantized/phi-rad">
    <bits> 12 </bits>
    <min> -3.14 </min> <!-- -180 degrees -->
    <max> 3.14 </max> <!-- +180 degrees -->
  </quantization>
  <bias> 0.001 </bias>
</sensor>
```

```
<pid name="fcs/roll-ap-error-pid">
  <input> fcs/attitude/sensor/phi-rad </input>
  <kp> 2.0 </kp>
  <ki> 0.2</ki>
  <kd> 1 </kd>
</pid>
```

# Flight Control System Components in JSBSim

```
<sensor name="fcs/attitude/sensor/phi-rad">  
  <input> attitude/phi-rad </input>  
  <lag> 0.5 </lag>  
  <noise variation="PERCENT"> 0.05 </noise>  
  <quantization name="attitude/sensor/quantized/phi-rad">  
    <bits> 12 </bits>  
    <min> -3.14 </min> <!-- -180 degrees -->  
    <max> 3.14 </max> <!-- +180 degrees -->  
  </quantization>  
  <bias> 0.001 </bias>  
</sensor>
```

```
<pid name="fcs/roll-ap-error-pid">  
  <input> fcs/attitude/sensor/phi-rad </input>  
  <kp> 2.0 </kp>  
  <ki> 0.2</ki>  
  <kd> 1 </kd>  
</pid>
```

# Complex Functions

```
<fcs_function name="guidance/heading-to-waypoint">
  <function>
    <atan2> <!-- atan2 (deltaY, deltaX )-->
      <product>
        <sin><property> fcs/delta-lon-rad </property></sin>
        <cos><property> ap/wp_latitude_rad </property></cos>
      </product>
      <difference>
        <product>
          <cos><property> position/lat-gc-rad </property></cos>
          <sin><property> ap/wp_latitude_rad </property></sin>
        </product>
        <product>
          <sin><property> position/lat-gc-rad </property></sin>
          <cos><property> ap/wp_latitude_rad </property></cos>
          <cos><property> fcs/delta-lon-rad </property></cos>
        </product>
      </difference>
    </atan2>
  </function>
</fcs_function>
```



# Output

JSBSim has a versatile data logging system.

- Any number of “output” sections can be specified in the configuration file, but it is preferred to create individual output *directive* files.
- Logical data sets can be output, and/or individual parameters.
- Output can be sent to one or many (in any combination):
  - Socket (local or remote)
  - File
  - Console
- Normally, file is sent to a CSV data file

# Output Example

```
<output name="DC.csv" type="CSV" rate="30">
```

```
<massprops> OFF </massprops>  
<rates> ON </rates>  
<velocities> ON </velocities>  
<forces> ON </forces>  
<moments> ON </moments>  
<position> ON </position>  
<propulsion> ON </propulsion>  
<aerosurfaces> OFF </aerosurfaces>  
<aerodynamics> OFF </aerodynamics>  
<fcs> ON </fcs>  
<ground_reactions> OFF </ground_reactions>  
<atmosphere> OFF </atmosphere>
```

```
<property> velocities/ve-kts </property>  
<property> velocities/mach </property>  
<property> flight-path/gamma-deg </property>
```

...

```
</output
```

# Gravity Model

JSBSim can use either a classical gravity model (proportional to  $1/r^2$ ), or the model used with the WGS-84 datum, the Earth Gravitation Model of 1996 (EGM96 – the default). For the Dream Chaser ascent abort simulation runs, we use the latter. The implementation does not use the full set of 130,676 coefficients, but only the first coefficient, which is two orders of magnitude larger than the next coefficient.

The gravity model is selected via the following property usually set in a script (0 = standard, 1 = EGM96):

**[simulation/gravity-model](#)**

[Reference: Aircraft Control and Simulation, *Stevens and Lewis*]

# Atmosphere Model

The atmosphere model that is standard in JSBSim is the 1976 standard atmosphere as defined in “U.S. Standard Atmosphere, 1976”, NASA TM-X-74335.

We currently use the Patrick AFB Range Reference atmosphere for ascent abort runs. This is satisfactory for aborts taking place entirely within a short range around the Florida launch site.

For more geographically expansive aborts (Charleston, TAL, etc.) we plan to use the GRAM 2007 atmosphere model. GRAM is the “gold standard” atmosphere model, and is a product of NASA Marshall Spaceflight Center.

# Example: Tecnam P2006T



Cockpit  
Baggage  
compartment



**Table 1 P2006T aircraft geometric characteristics**

Parameter	Value	Parameter	Value
Wing span	37.40 ft (11.4 m)	Fuselage length	28.50 ft (8.7 m)
Wing area, $S$	159.31 ft <sup>2</sup> (14.8 m <sup>2</sup> )	Cabin width	48.03 in (1.22 m)
MAC, $c$	4.40 ft (1.34 m)	Cabin length (with baggage)	11 ft (3.35 m)
Wing aspect ratio, AR	8.76 (8.76)	Fuselage height	9.35 ft (2.85 m)

**Table 2 P2006T aircraft weights and loading**

Parameter	Value
MTOW, $W_{TO}$	2601 lb (1180 kg)
Maximum ramp weight	2601 lb (1180 kg)
Standard equipped weight	1675 lb (760 kg)
Standard useful load	926 lb (420 kg)
Limit load factors, $n$	+3.8 g / - 1.9 g

**Table 3 P2006T aircraft propulsion characteristics**

Parameter	Value
Engine model	Rotax 912S
Takeoff power	100 hp (73 kW)
Maximum continuous power	92.4 hp (69 kW)
Propeller (two blades, constant speed, full feathering)	MTV-21-A-C-F/CF178-05

# Example: Tecnam P2006T



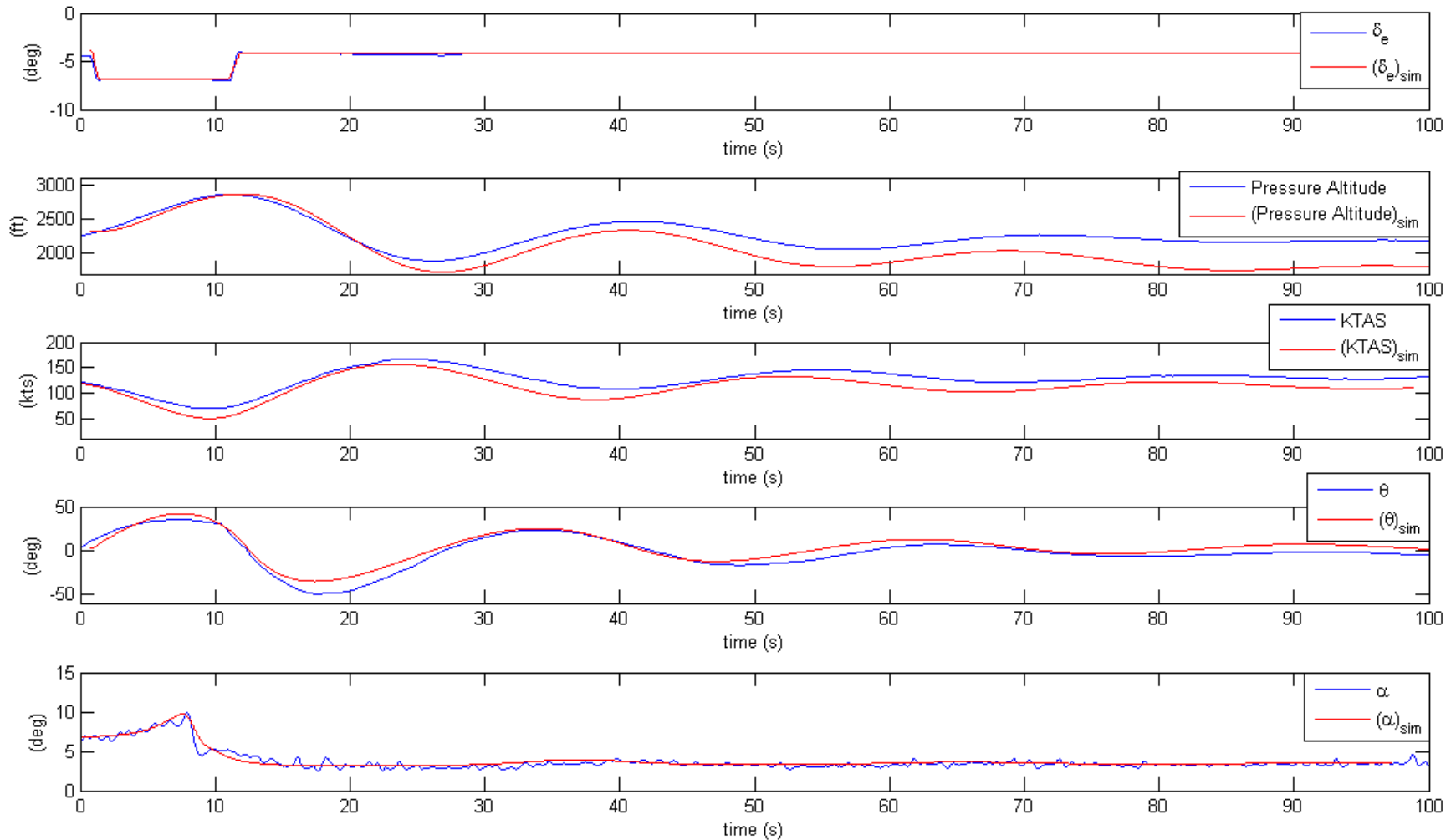
**Table 5 Selected c.g. range for flight tests (useful load 420 kg)**

	Max forward	Max aft
$X_{cg}/c$	16.5%	31%
Load	Pilot (90 kg)	Pilot (90 kg)
Condition	3 crew (270 kg) No baggage 6- kg fuel	2 crew, rear (160 kg) 80 kg baggage 90 kg fuel

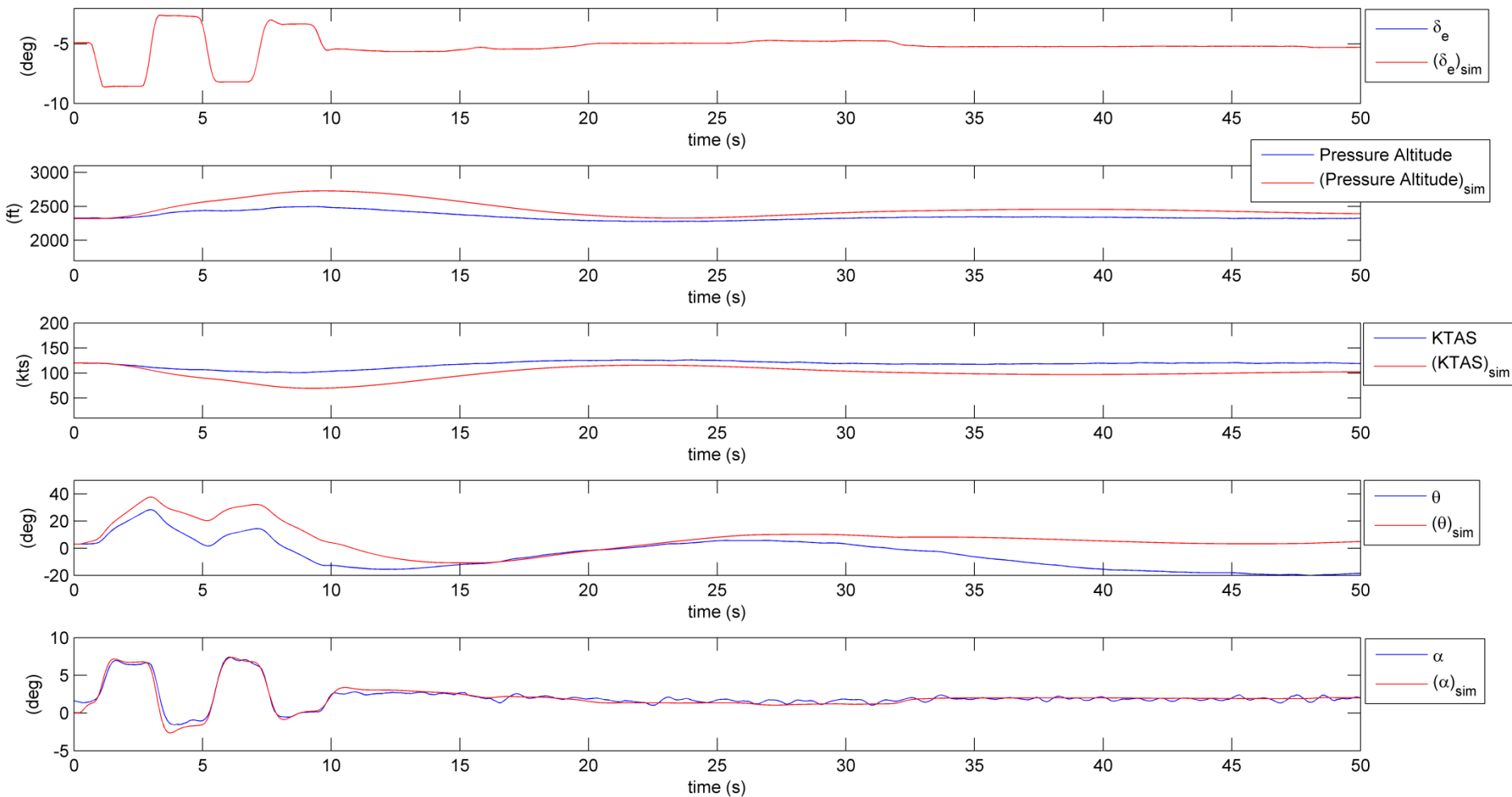
**Table 4 P2006T Performances as measured from flight-certification tests**

Parameter	Value
Max speed at S/L (full throttle, max RPM)	154 kt
Cruise speed (75%, 7000 ft)	145 kt
Cruise speed (65%, 9000 ft)	135 kt
Stall speed flap down	47 kt
$V_A$ (maneuvering speed)	116 kt
$V_{NE}$ (never exceed speed)	168 kt
Max RC, S/L	1210 ft/ min
Max RC, S/L ,OEI	350 ft/ min
Service ceiling (twin engine)	12,800 ft
Single-engine ceiling	6600 ft
Takeoff distance	1260 ft (384 m)
Takeoff ground run	968 ft (295 m)
Landing distance	1263 ft (385 m)
Landing ground run	734 ft (224 m)

# Pull manoeuvre



# More elaborated command history





# Conclusions

An easy-to-use open source software

Capability to model basic, intermediate or advanced vehicles

No need to use commercial software

Interface with FlightGear

JSBSim: [www.jsbsim.org](http://www.jsbsim.org)